

# Bradley Matera

## Frontend / UI Developer

Davis, Illinois (open to relocation) | (360) 970-0581 | bradmatera@gmail.com | [www.linkedin.com/in/bradmatera](https://www.linkedin.com/in/bradmatera) | [bradleymatera.dev](https://bradleymatera.dev)

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### EDUCATION

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- Bachelor of Science in Web Development (B.S.), Full Sail University, Winter Park, FL - October 2025
- Cumulative GPA: 3.64
- Relevant Coursework: Interfaces and Usability, Database Systems, Server-Side Languages, Advanced Server-Side Languages, Programming for Web Applications, Deployment of Web Applications, Cloud Application Development, Web Application Integration, Application Integration and Security, Interface Programming, Application Development, Discrete Mathematics
- Activities and societies: Tech Talk Club - Weekly Agile-style standups with classmates to track progress, solve issues, and support each other's projects.
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- Fallen Knight: Requiem of Honor - Game jam project for KAJAM, Dec 2023. Built with classmates and ranked #9 in Artstyle. <https://itch.io/iam/kajam/rate/3114394>

### SUMMARY

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Junior frontend developer focused on React, JavaScript, TypeScript, HTML, CSS, UI debugging, documentation, and accessible project work. I am comfortable working in existing code, improving setup docs, and making small careful changes that are easy to review.

### SKILLS

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- React, Next.js, JavaScript, TypeScript, HTML, CSS, responsive design
- Frontend debugging, accessibility awareness, documentation, contributor onboarding
- GitHub, VS Code, Docker, Trello, API integration basics
- AI-assisted development workflows, prompt engineering, testing/evaluation workflows

### CERTIFICATIONS

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- AWS Certified Solutions Architect - Associate (SAA-C03), issued July 2025, expires July 2028
- AWS Certified AI Practitioner (AIF-C01), issued August 2025, expires August 2028
- freeCodeCamp JavaScript Algorithms and Data Structures; Responsive Web Design

### EXPERIENCE

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#### Junior Frontend Developer / Freelance Contributor - CIRIS Ethical AI, Remote

Oct 2024 - Jun 2025

- Improved onboarding and setup documentation for new contributors, including environment notes and JWT guidance.
- Added logging around token verification for better debugging and contributed small code updates through merged PRs.
- Fixed lint issues and improved error messages where applicable.
- Created Docker Compose configuration for local development and documented larger ideas as GitHub Issues.
- Worked with AI-assisted coding workflows, debugging, deployment troubleshooting, and API integrations.

#### Cloud Support Engineer Intern - AWS Internship, Seattle, WA

May 2025 - Aug 2025

- Completed AWS support engineering internship focused on cloud troubleshooting, networking concepts, infrastructure analysis, and operational workflows.
- Built a serverless metadata extraction workflow using AWS Lambda, DynamoDB, S3, and Amplify.
- Created a transparent infrastructure cost-analysis model using measurable cloud usage metrics.

### SELECTED PROJECTS

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- Interactive Pokedex - <https://bradleymatera.github.io/Interactive-Pokedex/> - Built and deployed a static Gen 1 Pokedex UI with all 151 entries, client-side search/filtering, data display, and theme controls.
- Animal Sounds - <https://bradleymatera.github.io/AnimalSounds/> - Built and deployed an interactive animal soundboard UI with audio playback and responsive frontend styling.
- Triangle Shader Lab - <https://bradleymatera.github.io/TriangleDemo/> - Built a WebGPU learning demo with hello-triangle and textured-cube examples in a browser-based layout.
- CheeseMath - <https://bradleymatera.github.io/CheeseMath-Jest-Tests/> - Built a calculator/testing demo with UI logic, input handling, regex/string operations, and Jest validation.

### ADDITIONAL EXPERIENCE

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#### Medic - US Army, Ft. Bragg

June 2011 - April 2014

- U.S. Army combat veteran with experience operating under pressure in high-stress environments.
- Comfortable learning and adapting quickly to new technical environments.